I would like to develop a (mock) proposal for the Miami Marine Stadium redesign project. This proposal would both be the basis for an academic paper and a unit in my aesthetics class. The current design-development plan has sanitized this urban ruin, robbing it of its past. I will suggest some design paths forward that highlight the tripartite nature of ruins – having a foot in the past, one in the present, and one in the future. My design includes projections of the glorious past of Hilario Candela's original design, as well as preserving the current graffitied state of the stadium. I would like to use augmented reality to software on smartphones to allow users to project the stadium into the near future. The Miami Murals project has already devised some augmented reality software ready to use on your smartphone so when you view a mural through the lens of your phone, you will see the mural come alive with animation. I can imagine something similar with the Marine Stadium, where one could view the stadium 10, 20, and 50 years in the future – watching sea level rise and the stadium being reclaimed by the sea. My past academic research on the aesthetic power of ruins puts me in a good position to discuss the benefits of this design. I also believe test cases such as these are great interdisciplinary cases for student learning, bringing together philosophical aesthetics, architecture, design, computer science (i.e., app development), history, and more.